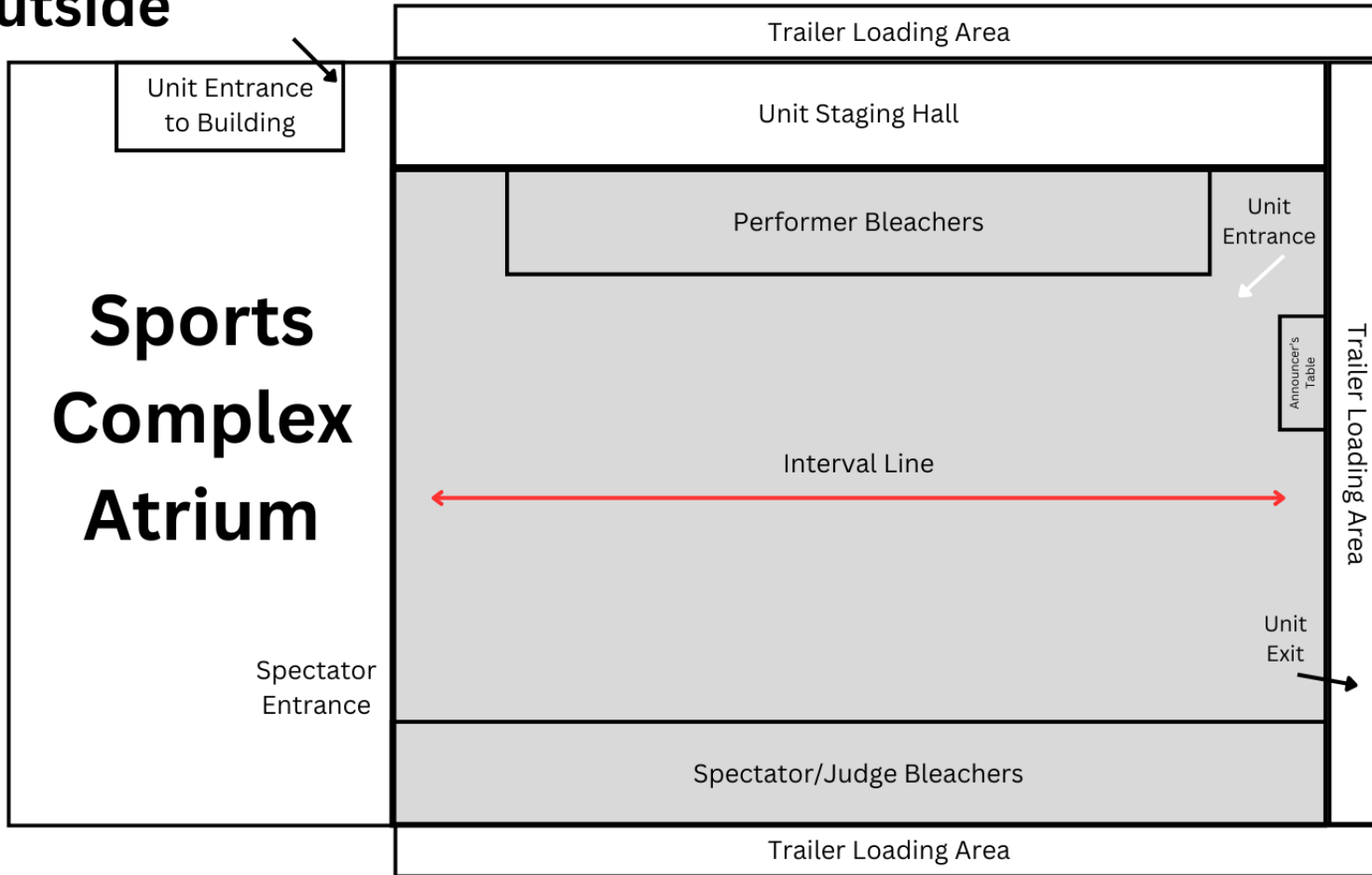


Percussion Flow Map

Outside



Outside